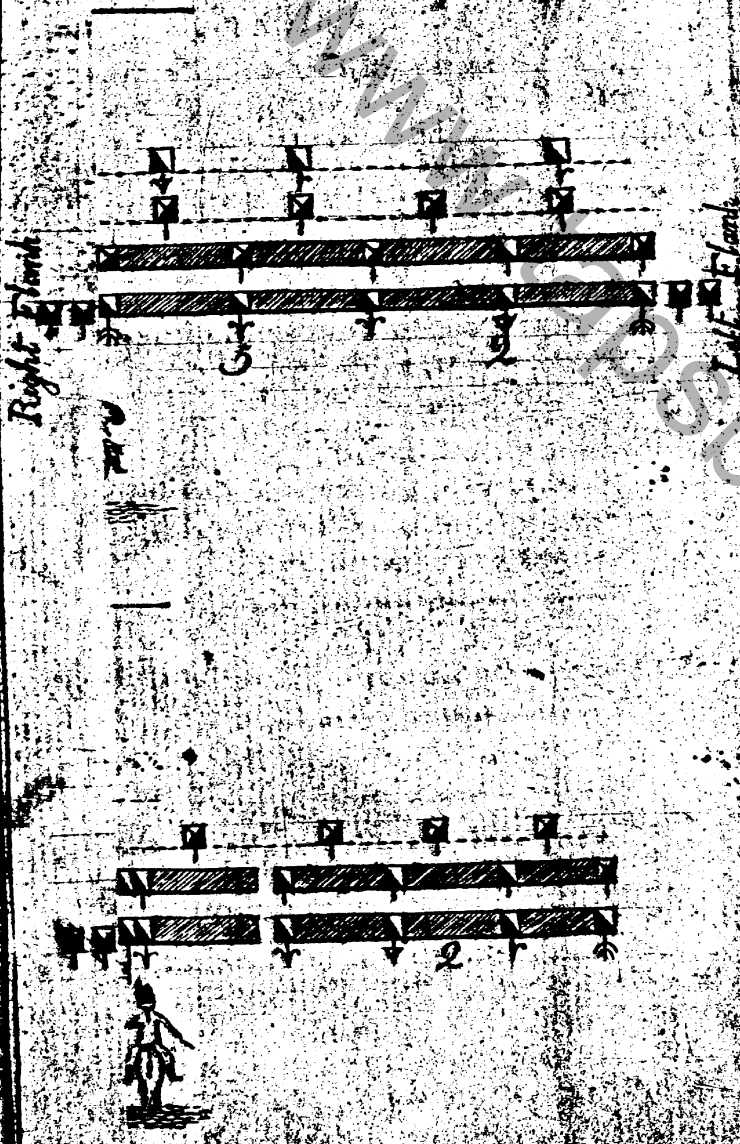


Pergt. Maj. Plate I  
 2. M. Sergt.  
 Riding Master  
 Sergeant  
 Corporal  
 Trumpeter



TREATISE  
 MILITARY ART;  
 IN FOUR PARTS. 1802.

- CONTAINING:
- I. A comprehensive system of conduct of Partizan of Discipling, for the Cavalry of the United States; adapted to the principles of Baron Steuben's Regulations for the Infantry, and the latest Prussian and English Treatises on Cavalry.
  - II. Regulations concerning the Duty of Cavalry in Camp in time of War.
  - III. Directions for the conduct of Partizan Corps, whether Cavalry or Infantry, in carrying on the Petite Guerre.
  - IV. Maxims relating to the Marching, Encamping, and other general operations of an Army in the Field: Compiled principally from the observations of experienced Officers, and the most approved Writers on the Art of War.

ILLUSTRATED WITH PLATES.

By E. HOYT,  
 An Officer in the Cavalry of Massachusetts.

VOL. I. PART I. & II.

The strength of the State consists less in the number than the Military Virtues of its Citizens. VATTTEL.

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1798.

and that every article is the man's who shows it; for which purpose, and to discover theft, every man's things should be marked; if any thing is deficient, strict inquiry must be made into the cause of it, and should appear to be lost, pledged, sold, or exchanged, the offender must be punished.

## C H A P. V.

## Of the DIFFERENT SOUNDS of the TRUMPET.

ACCORDING to the regulations for the infantry, the different daily beats of the army are to begin on the right, and to be instantly followed by the whole army; to facilitate which, the *drummers' call* is to be beat by the drummers of the police, a quarter of an hour before the time of beating, when the drummers are to assemble before the colours of their respective battalions, and as soon as the beat begins on the right, it is to be immediately taken up by the whole army.

The daily *signals* of the cavalry are to be sounded in the same manner, and at the same time with those of the infantry, when encamped with them. At the time the *drummers' call* is to be beat, the trumpeters of the police of the cavalry, will sound the *trumpeters' call*; when the trumpeters will assemble before the center of their respective regiments, and as soon as the beat begins by the drummers, the trumpeters begin to sound, passing along the front of their respective regiments, from the center to the right, thence to the left, and back again to the center, where they finish.

The different sounds are as follow:

1st. *Sounds before a march.*

*Boots and Saddles*, is sounded only when the whole are to move, and is the signal for the troopers to boot, saddles, strike their tents, and get ready for a march.

*To Horse*, is the signal to mount the horses and repair to the colours.

*The March*, is for the whole to remove.

2d. *Daily Sounds.*

*The Morning*, or *Stable Call*, is sounded at day break, or when it is light enough to read writing, and is the signal for the dragoons to rise, dress themselves, and fodder their horses, and the sentries and vedettes to cease challenging.

*The Watering Call*, is sounded half an hour after the morning call, and is the signal for watering the horses: This signal is also to be used when any of the men want water, by the direction of the officer of the police.

*To Horse*, is made use of, as a daily signal, and is the third sound in the morning in the camp; it assembles the dragoons for the purpose of calling the roll, and inspecting the men and horses for duty.

*The Retreat*, is sounded at sun set, for calling the roll, warning the men for duty, and reading the orders of the day; it is also used as a signal for a retreat in battle.

*The Watch*, is for the dragoons to repair to their quarters, where they are to remain till the morning call is sounded the next morning, if not sooner called.

*The Alarm*, is the signal for getting under arms, in case of an alarm.

*The Chamade*, is to desire a conference with the enemy.

*The Charge*, is sounded as a signal for an attack; upon the enemy.

*Other Signals.*

*Adjutants' call*—*1st Sergeants' call*—*Trumpeters' call*—*Skirmishers' call*. These signals are generally established by custom, in camp.